

Roster Hitters (15)

Cody Bellinger	CHC
Daz Cameron	OAK
Dylan Carlson	TAM
Colton Cowser	BAL
Dillon Dingler	DET
Brendan Donovan	STL
Kyle Farmer	MIN
Gavin Lux	LAN
Max Muncy	LAN
Lars Nootbaar	STL
Joc Pederson	SFG
Keibert Ruiz	WAS
Michael Siani	STL
Jordan Walker	STL
Masyn Winn	STL

1 Nootbaar	RF
2 Carlson	CF
3 Bellinger	1B
4 Cameron	DH
5 Farmer	3B
6 Winn	SS
7 Donovan	2B
8 Cowser	LF
9 Ruiz	C

vs RHP

1 Donovan	LF
2 Lux	2B
3 Pederson	DH
4 Muncy	3B
5 Cowser	RF
6 Bellinger	1B
7 Winn	SS
8 Siani	CF
9 Ruiz	C



Pinch Hitters - work down the lists

when Lefty starts

vs left

vs right

1 Walker	1 Muncy
2 Muncy	2 Pederson
3 Pederson	3 Lux
4 Siani	4 Siani
5 Lux	5 Walker

when Righty starts

vs left

vs right

1 Walker	1 Nootbaar
2 Nootbaar	2 Carlson
3 Cameron	3 Farmer
4 Carlson	4 Walker
5 Farmer	5 Cameron

Roster Pitchers (11)

Hayden Birdsong	SFG
Bailey Falter	PIT
Tyler Holton	DET
Dylan Lee	ATL
Matthew Liberatore	STL
Steven Matz	STL
Miles Mikolas	STL
Andre Pallante	STL
Jose Quintana	NYM
David Robertson	TEX
Michael Wacha	KC

Pinch Hitter Usage

1. When switching from L to R pitcher:

Cameron, Farmer out Pederson, Muncy in when they bat

2. When switching from R to L pitcher:

Lux out, Cameron in (Donovan 2nd, Cameron LF) when he bats

PH Below ONLY 7th or later losing by <3 or tying run on deck

3. PH for Ruiz with anyone

4. PH for Cowser v Left with Walker, Muncy, Pederson

5. PH for Siani v Right with Nootbaar

Starting Rotation

Starter Usage

1. Quintana
2. Falter
3. Wacha
4. Mikolas
5. Pallante

All SP will remain in game for at least 5 IP.
Remove SP when TIRED unless 8th inning and Dodgers up by > 5.
In that case, leave SP in until he surrenders a run then remove.
Remove all SP in 9th for Closer in save situation

Minor Leagues (7)

Chris Devenski	TAM
Jairo Iriarte	CWS
Clayton Kershaw	LAN
Michael McGreevy	STL
Victor Scott II	STL
Alika Williams	PIT
Jake Woodford	PHI

Injured Reserve

Johan Oviedo	STL
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Relief Usage - Start at Top except for Last Guy (2 IP Max except for Mop Up)

Remove all relievers when they become fatigued, PH, OR for the Closer rules.
Check for new pitcher at the start of new innings (Use Setup if Closer unavailable)
Start with the top guy and work down - Pallante only if not starting in series

		Inning	Losing 4+	Losing 1-3	Tied/Win by 1-3	Winning by 4+
		1st-4th	Mop	Relief	Relief	Relief
Closer	Relief	5th	Mop	Relief	Relief	Relief
Holton	Pallante	6th	Mop	Relief	Setup	Relief
Setup	Birdsong	7th	Relief	Setup	Setup	Setup
Robertson	Mop	8th	Relief	Setup	Setup*	Setup^
Lee	Matz	9th-on	Relief	Setup	Closer	Setup^
Liberatore						

*Closer if winning

^Switch to closer if game becomes closer or tying run at plate

Offensive Strategy: order of usage: steal - hit and run - bunt

Pinch Run : Never

Stealing

2nd Base:

3rd base:

If adjusted steal is 7 or greater then steal. Only steal if game is with 3 runs either way. Do not steal if runners on 1st and 3rd and 2 out, unless the runners stealing 2nd is an 10 or greater.

Sacrifice

Pitchers will sac b If adjusted steal is 9 or greater and 1 out.
Pitchers rated 5-1 or 5-2 will bunt with a runner on any base and less than 2 out.
7th on: If Dodgers are tied or down 1 run and there is a runner on 1st, then all 5 or 4 bunters will sac bunt with 0 outs

Base running

Send all base runners if their adjusted BR is equal to or greater than the number listed for the situation.

	No Outs	One Out	2 outs
1st to 3rd	8	7	8
1st to home	7	6	5
2nd to 3rd	8	7	8
2nd to home	7	6	4
3rd to home (g)	8	7	na
3rd to home (f)	na	7	4



Defensive Strategy

Throwing

- 1. Cut down any runner 7 or less.
- 2. Cut down any runner 10 or less at the plate, if it's the tying run 7th on.
- 3. Cut down go ahead run at the plate 8th on no matter what the rating.
- 4. Cut down all base stealers of 9 or less

Infield In

7th on, if tying or winning run is on 3rd and less than 2 out.
Corners in on all 5 bunters or pitchers with less then 2 out and runners on 1st, 2nd, or 1st and 2nd

Holding Runners On

Hold all runners

Defensive Replacements:

If Winning 8th+, Siani for Carlson vL in CF

Intentional Walks: None

Injury Replacements: You may move people around
McGreevy (setup) & Scott can come up from minors

